JONATHAN
CANO SJÖSTEDT

CONTACT

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EDUCATION

2023 - 2024
NTI - HELSINBORG

- Technical fourth year, Software Development

2024 - Now
BTH - BLEKINGE

- CyberSecurity Engineering

LANGUAGES

- Swedish
- English

PROFILE

My name is Jonathan, I am a student at BTH, who was at BAM 12/03/2025, and have an interest in Software development and music during my spare time. Currently I am most knoweldgeable in front end and backend devolopment but I really want to get into CyberSecurity and AI so I am trying to learn the basics during my spare time by reading books and doing my own research. I hope to work with you soon!

TECHNICAL SKILLS

- PLC Programming with GX WORKS 2
  - Programmed a mocked up Elevator with ladder programming
- Python:
  - Prototype intrusion system with Object Detection using yolov8 in combination with a simple flask backend: https://github.com/TheAzzieDev/AI-Camera-Project
  - Object Oriented Programming.
  - The first language I learnt back in highschool during my spare time.
- Java
  - Read Java in school, through courses Programming 1 and Programming 2.
  - Briefly tried developing with Android studio.
- HTML, CSS and Javascript
  - Made a responsive Website for the church: https://www.voiceangelo.com/
  - Contributed in making a website for NTI for advertising purposes: https://github.com/NTIG-Helsingborg/TE4_23-24_Site

- C++
  - Currently studying C++ in bth, where Object Oriented Programming is the main focus.
- Arduino
  - programmed with different types electronic components such as phototransistors, DC motors, TMP36.
- React and Vite:
  - Worked together with a group to make a website about pokemons using react and vite,: https://github.com/Rami-Agha/API
- Express and Sqlite
  - Worked on a login system using an express server with sqlite utilizing hashing and cookies.
- C# and Unity
  - Has beginner experience making games with unity. Made Consolata together with a group which was an attempt at making a platformer game:
  - https://github.com/TheAzzieDev/AI-Camera-Project
- Figma prototyping and UX design:
  - Has experience with making interactive mockups of apps/websites
- CAD and 3D printing:
  - Has interest for CAD modelling, tried to 3d print a gimbal for a phone